



澳洲華人足球總會

AUSTRALIAN CHINESE SOCCER ASSOCIATION LTD A.C.N. 067 521 153

Suite 9A, 1<sup>st</sup> Floor, 148-150 Rowe Street, Eastwood, NSW 2122 Australia

Tel: 0416 113 304 Fax: (02) 94152570

Email: [acsa@acsasoccer.com.au](mailto:acsa@acsasoccer.com.au)

[www.acsasoccer.com.au](http://www.acsasoccer.com.au)

---

January 2019

**TO: Team Managers/Captains**

**RE: 2019 ACSA Sydney Masters Over-40 Soccer Tournaments**

- Rules will be in accordance with the ACSA General Competition Rules.
- Each team will be allowed to register a maximum of 2 players who are aged over 35 years (born before 1st January 1984). All other players must be aged 40 years or over (born before 1<sup>st</sup> Jan 1979) to be eligible to play in this Division.

**(NOTE: No more Aged 35-39 players will be allowed in 2019)**

#### **1. ACSA Over-40 League**

- Scheduled to commence from March 2019 and finish around August 2019.
- All games are schedule to be played on Sundays. Due to unforeseen weather conditions or events, ACSA have the right to reschedule games at different location or time.
- Teams are to play a number of round robins depending on the number of teams in this division but other variations of game play suggested may be considered during the season.
- Trophies will be awarded to the champions, the first runners-up of each division and their team members.
- The positions of the teams in the league table are determined by the points gathered at the end of the league. If two or more teams are equal on points, then the order will be based on goal difference. If the points and goal difference are equal, the teams will finish same in the league table.
- ACSA have the right to refuse any team from joining this competition.
- **NEW: Before the start of competition, the team manager must provide photo ID documents of all his players, such as photocopies or high-resolution scans/photos of (a) passports, (b) driver's licences, or (c) student cards, or (d) NSW Photo Cards, to ACSA Competition Managers and failure to do will result in his team being unable to play in any match.**

Please read the following competition rules carefully. If you have any queries, please contact one of the following ACSA registration officials:

Daniel Chu: 0416 – 113 304

Chris Chow: 0419 – 474 859

Frankie Wu: 0409 – 304 682

## **GENERAL COMPETITION RULES FOR ACSA OVER-40 DIVISION**

### **Registration**

1. All palyers must register with FNSW and Football Federation Australia through ACSA.

Fees for 2019 season:

- Competition Fees: including ground hire, referees and linesman fees: \$2,100. This competition fee is not refundable.
  - Players Registration and Injury Insurance (per player): \$180. This includes player's registration, government sporting injuries premium and Australian Soccer Association National Registration Fee (ASANRF Levies) and Football NSW Sport Accident & Liability Insurance Premium for the whole season. Player registration fee is not refundable once competition is commenced.
  - Disciplinary Bond of \$300 from each team is lodged with ACSA and is refundable upon request at the end of the league competition provided the team completes the entire competition and clears all fines imposed.
2. Transfer of player from one team to another team within ACSA is allowed within the time specified in Rule 3 provided clearance is obtained from the former team. An official transfer form is obtainable from ACSA and has to be completed and returned to ACSA Competition Manager. A transfer fee of \$50 per player is payable.
  3. New player registrations and transfer of players are allowed before competition starts AND within the first two weeks of each round and subject always to the approval of the Competition Managers. Team managers must confirm with ACSA Competition Managers the eligibility of newly registered players before fielding the players for the first time. Registration with FFA through their web site does not automatically mean the registered player is eligible to play without ACSA's approval.
  4. Players who are not registered with ACSA are not allowed to participate in any of the ACSA tournaments.
  5. Any team that is found guilty of fielding an unregistered player(s) or player(s) registered with another team in a game will forfeit the match. 3 points and 3 goals will be awarded to the opposite team. A penalty of \$200 fine to the team will also be imposed.
  6. A player can only play for the team with which he is registered
  7. Any ACSA registered player who is found playing for a team other than the team with which he is registered in an ACSA competition match will be suspended for a minimum of six months.
  8. Under special circumstances, ACSA have the right to ask for additional bond.

### **Players ID Card & Match Card**

9. **Before the start of competition, the team manager must provide photo ID documents of all his players, such as photocopies or high-resolution scans/photos of (a)**

passports, (b) driver's licences, or (c) student cards, or (d) **NSW Photo Cards**, to **ACSA Competition Managers and failure to do will result in his team being unable to play in any match.** The manager or captain of each team shall bring along to the match a list of the registered players of his team with the FFA player registration numbers. ACSA will check the players ID and photo at random, or upon the request of either the opposite team or ACSA officials.

10. On duty ACSA officials have the right to verify players' identities. Any team or player who refuses or fails to present their identification to the official could be treated as unregistered player and penalised.
11. A properly filled and legible match card with the FFA player registration number quoted against the name of each player must be submitted to the referee prior to the kick-off of each match. For the starting 11 players, put a star sign (\*) in front of their nos. Failure to comply with this rule will result in a \$100 fine being imposed after an official warning is given. Entries in the card cannot be changed once the match has commenced.

The referee is authorised:

- A. **Not** to start the game until a proper match card is presented. The team that cannot present the card will forfeit the game, lose 3 points and 3 goals after five minutes from the referee's first blow of the whistle for the match.
- B. **Not** to allow any player who does not have his player FFA number on the match card to play. This player will be considered as a unregistered player unless authorised by an ACSA official.
- C. For those players who have not received their player FFA numbers due to delay caused by ACSA, they must put their signatures on the match card and notify ACSA Competition Manager to authorise prior to the start of the game.

### **Match Schedule**

12. All games will be played on Sundays at Centennial Park. A team will forfeit the match if it is not ready on the field at 5 minutes after the referee's whistle to gather the team captains. Scheduled kick-off time is 9.00 am for the first game and 10:30 am for the second game.
13. A match is played in two halves. The duration of each half is 40 minutes. The referee has the right to cut it short if the kick off is delayed due to unforeseen circumstances e.g. delay in setting up the match equipment and/or inadequate players to start. ACSA has the right to investigate and penalise afterwards for the cause of the delay in kick off. There will be no extra time in any League games.
14. ACSA has the right to change the location or date or time of any match due to adverse weather and/or field conditions.
15. It is the responsibility of the team manager or captain of each team to inspect the field before each game to satisfy himself that the condition of the field is safe for his team players to play on.
16. ACSA will try to inform all teams of any change in fixture schedule due to adverse weather condition, but it is responsibility of the team manager or captain to check with Centennial Parkland's website or Centennial Park Wet Weather hotlines (02-9339 6670).

17. When field is closed due to bad weather condition, catch up game will be rescheduled after the final round is completed.

### **Match Equipment**

18. Teams are assigned to hang the goal nets and set up the corner flags on the fixture table. All teams are advised to exercise common sense and take extreme care at all times to avoid the risks of personal injury when hanging and removing the goal nets. Under no circumstances should any person attempt to hang or remove a goal net by jumping up to reach the cross bar.
19. Each team must bring their own match balls. The home team (the team who is responsible to put up or take down the goal nets) shall provide the match ball. The match ball must be in size 5 and of suitable standard acceptable to the match referee.
20. Each team shall have 2 sets of uniforms of different colours. All team managers shall check the team contact list for the uniforms colours of other teams, and shall arrange for a change of uniforms prior to the commencement of the game. In case of a conflict of uniforms colours in a match, the away team (the team who is **not** responsible to put up or take down the goal nets) will have to change their uniforms. Failure to comply with this rule may result in forfeiting the game. (ACSA may have spare set of uniforms for emergency use, but a penalty fine of \$100 will be imposed.)
21. All players shall wear proper uniform (including shirts, shorts and socks) of same colour and style, each shirt shall have a unique number at the back. Players not conforming to this requirement will not be allowed to play and the team may be fined or penalised.
22. All players must wear shin pads and appropriate football boots on the field.
23. Players are not allowed to wear watches or any accessories, including jewelry deemed to be dangerous on the field by the referee. Players shall check with the referee if they can wear glasses during the match before the match starts.

### **Suspensions**

24. A player who has accumulated two yellow cards will automatically be suspended in the next match. A player who has received a red card in a match will automatically be suspended in the next match, plus further penalty that may be imposed by ACSA in rule 26. A cancelled/postponed match due to adverse weather or other reason and a bye week is not considered as a match suspended, and the suspension shall take place in the following match played. This one (1) match suspension is mandatory and not subjected to challenge, appeal or waiver by the Disciplinary Committee.
25. ACSA has the right to suspend any player who has accumulated 3 red cards or 6 yellow cards within one season from taking part in the rest of ACSA competitions.
26. The suspension period of a player with a red card offence can be more than the minimum of one week in Rule 24 and will be decided by ACSA according to the severity of the offence. The Disciplinary Committee will decide whatever punishment or sanction is appropriate in accordance with the guidelines from the NSW Football Federation Rules and Regulations.

27. Suspensions will be carried over to the next tournament in the same year and red card suspension will be carried over to the next season unless overruled by ACSA.
28. Team managers have the responsibility to check and confirm with ACSA Competition Managers the length of suspension (on top of the mandatory suspension, if any) of their players who were given a red card in the previous match. Team managers have the responsibility to ensure that the suspended players serve the suspension as imposed. Any team that is found guilty of fielding player(s) under suspension in a game will forfeit the match. 3 points and 3 goals will be awarded to the opposite team. Additional penalties may also be imposed to the team, managers and player(s) where appropriate.
29. Any form of violent, abusive and provocative conduct by a player or players of a team towards other players, referees, referee's assistants, ACSA officials or spectators **will result in severe suspension** of the player(s) and/or the team for a period to be determined by ACSA, regardless of whether or not the player or players have been cautioned by the referee during the match. Moreover, the team manager has the responsibility to control the behaviour of the team players and the spectators. In addition to the above suspension, the Disciplinary Committee has the right to impose a fine to the team for such acts of violence.

### **Match Players**

30. A team with less than 7 players on the field when the referee first blows the whistle can request for five minute's grace. If there are still less than seven players on the field after the period of grace, then the team will forfeit the match.
31. A team will forfeit the match if it is not ready on the field more than 5 minutes after the referee blows his whistle to gather the team captain. Time has to be allowed for hanging the goal nets prior to the kick-off time and will not be accepted as an excuse for lateness.
32. Rolling substitution is allowed in the match. A player being substituted can play again in the same match by notifying the referee before re-entering the field. All player substitution must be done at the halfway line specified by the referee.
33. All reserve or resting players and their supporters must stay behind the goal line and away from the goal posts. In particular, they must not stay in the areas between two fields and ACSA officials have the right to ask them to stay a certain distance away from the field.

### **Forfeit of Match & Discipline Fines**

34. Teams that are assigned to hang the goal nets and set up the corner flags on the fixture sheet must do so at least 5 minutes before the match kick off. Teams failing to do so will forfeit the matches. ACSA may have spare set of goal nets and corner flags for emergency use, but a penalty fine of \$100 will be imposed. Teams that are responsible to take down the goal nets and keep the corner flags are also responsible for the safe keeping of the equipment for matches in the following week. Teams will have to reimburse ACSA for the loss of equipment.  
Goal Net: \$300 each. Corner flag : \$150 (one set) or \$50 each. Step Ladder (\$70.00 each)
35. A team will be fined \$100 each time it fails to turn up or forfeits a match, and 3 points and 3 goals will be awarded to the opposite team. ACSA has the right to request extra

disciplinary bond money from a team violating ACSA rules and regulations before a game commences.

36. If a team has forfeited 3 or more matches, ACSA has the right to suspend this team from any further participation in ACSA competitions.
37. In addition to the suspension above for any form of violent, abusive and provocative conduct by a player or players of a team towards other players, referees, referee's assistants, ACSA officials or spectators, ACSA has the right to impose a fine to the team for such acts.
38. A team manager may lodge an appeal in writing on behalf of his player(s) within 24 hours from dispatch of the disciplinary ruling made by ACSA in the weekly result summary on tender of a non-refundable \$100 appeal-handling fee.
39. Fine must be paid in full by the team before the kick-off of the following game as soon as the disciplinary ruling is imposed and notified, unless otherwise agreed with ACSA.

### **Referee's Decisions**

40. All decisions made by the referees are final.
41. Only the team manager or (in his absence) his/her delegate can approach the official in charge of the game. Any form of abusive language or dissent to the referee decisions by a player or players of a team towards the referees or referee's assistants will result in **severe suspension** of the player(s) and/or the team for a period to be determined by ACSA. The team manager has the responsibility to control the behaviour of the team players and spectators. Managers and captains have the responsibility to clearly inform their friends and supporters and any other members of the teams that **UNDER NO CIRCUMSTANCES** can they enter the field of play during the match without the permission of the referee. In addition, the Disciplinary Committee has the right to impose a fine to the team for such acts.

### **Clearing of Rubbish**

42. Team managers shall check for **rubbish** on and around their field and report to the ACSA officials **BEFORE** the kick-off of their game if they find any. **Each team has to clear and remove their rubbish after their game. Failure to do so will attract a fine of \$100.**
43. **Smoking in ALL OUTDOOR SPECTATOR AREAS within Centennial Park is prohibited. Player who violates this ban will be fined \$300 on-the-spot by park officials.** Please see the following media release from Centennial Parklands:-

### **Smoking bans come into effect on sports grounds across NSW**

*Posted: 31 May 2014*

Smoking is now banned in all outdoor spectator areas of sports grounds during organised sports, protecting everyone from harmful second-hand smoke.

Announcing the introduction of the new laws, the NSW Government noted that the smoking ban applies to organised sporting events of all sizes, and a \$300 on-the-spot fine may apply for anyone in breach of the law.

As a venue of more than 35 sports fields and other sporting venues, these laws apply across Centennial Parklands.

To learn more, visit [www.health.nsw.gov.au/smokefree](http://www.health.nsw.gov.au/smokefree) or contact the Tobacco Information Line on 1800 357 412

### **Amendment of Rules**

44. ACSA reserves the right to amend or rectify any rules after giving reasonable advance notification to all teams.
45. ACSA rules are set specifically for ACSA competitions and override other rules. In the event of any matter not covered by the above ACSA rules, Football New South Wales rules and regulations will apply. These rules and regulations can be found in Football NSW's website at [footballnsw.com.au](http://footballnsw.com.au). ACSA will interpret and apply these rules and regulations and any such interpretation or application will be final and binding on all parties.